



Request for Substantial Changes to an Existing Program

- I. Program Details
 - a) Name (and Degree Type) of Academic Program: **BA Design Arts & Practice**
 - i) Emphases (if applicable): **Screen Design, Print Design [proposed: Object Design, Spatial Design]**
 - b) Academic Unit(s)/College(s): **School of Art, College of Fine Art**
- II. Primary Contact and Email: **Karen Zimmerman, Assistant Director, School of Art, kzim@arizona.edu**
- III. Planned start term for changes: **Fall 2022**
- IV. Describe the proposed changes to the program as well as the rationale for making the specific changes and include any relevant supporting data.

Increasing major unit total from 52 to 53 by adding a 1-unit required core course -- ARC 195B (1) Why Design Matters. Other core requirements and electives will additionally incorporate course options from College of Architecture to increase curricular flexibility and movement across disciplines. This request to change these requirements of the DAP major core aligns with the proposed adoption of new DAP emphases in Object Design and Spatial Design in collaboration with the College of Architecture.
- V. Comparison Chart – complete the appropriate chart below (delete the unnecessary one) to compare your current requirements to the proposed modifications.

UNDERGRADUATE	Existing Major Requirements	Requirements For Modified Major
Name of major, emphasis (if applicable) and degree*	BA Design Arts & Practice: Screen Design, Print Design [proposed: Object Design, Spatial Design]	BA Design Arts & Practice: Screen Design, Print Design [proposed: Object Design, Spatial Design]
CIP Code –lookup here or contact the Office of Curricular Affairs for assistance, if needed	50.0401, Design and Visual Communications, General	50.0401, Design and Visual Communications, General
Total units required to complete the degree* (Note: this is for the entire degree, not just the major)	120	120
Upper division units required to complete the degree	42	42
Total CC transfer units that may apply to this degree*	64	64
Foundation courses		
Math	3 UNITS G-Strand	3 UNITS G-Strand
Second Language	16 UNITS 4th Semester Proficiency	16 UNITS 4th Semester Proficiency
General Education		
Introduction to General Education course (1 unit)	UNIV 101 (1)	UNIV 101 (1)

GE Exploring Perspectives: Choose one course from each domain. (12 units total)	EP: Artist (3) EP: Humanist (3) EP: Social Scientist (3) EP: Natural Scientist (3)	EP: Artist (3) EP: Humanist (3) EP: Social Scientist (3) EP: Natural Scientist (3)
GE Building Connections: Choose three courses (9 units) from two or more disciplines and/or perspectives.	Building Connections (3) Building Connections (3) Building Connections (3)	Building Connections (3) Building Connections (3) Building Connections (3)
GE Capstone course (1 unit)	UNIV 301 (1)	UNIV 301 (1)
Pre-major? (Yes/No)	No	No
List any special requirements to declare or gain admission to this major (completion of specific coursework, minimum GPA, interview, application, etc.)	Minimum GPA of 2.00	Minimum GPA of 2.00
Minimum # of units required in the major (units counting towards major units and major GPA)	52	53
Minimum # of upper-division units required in the major (upper division units counting towards major GPA)	33	33
Minimum # of residency units to be completed in the major	31	31
Foundation: History + Theory	Complete 1 course: ART 119 (3) Contemporary Art and Theory	Complete 2 courses: ART 119 (3) Contemporary Art and Theory AND ARC 195B (1) Why Design Matters
Foundation : Practice	Complete 6 units of the following options: ART 100A (2) Mapping ART 100B (2) Space ART 100C (2) Gaze ART 100D (2) Experience ART 100E (2) Surface ART 100G (2) Propaganda	Complete 6 units of the following options: ART 100A (2) Mapping ART 100B (2) Space ART 100C (2) Gaze ART 100D (2) Experience ART 100E (2) Surface ART 100G (2) Propaganda ARC 101A (2) Foundation Studio Ia ARC 101B (2) Foundation Studio Ib
Upper Division: History + Theory	Complete 6 units minimum from the following options: ARH 319 (3) Introduction to American Art ARH 321 (3) Introduction to Contemporary Art ARH 324 (3) Introduction to the History of Photography ARH 325 (3) History of Modern Architecture ARH 329 (3) Art History of the Cinema ARH 370 (3) History of Design	Complete 6 units minimum from the following options: ARH 319 (3) Introduction to American Art ARH 321 (3) Introduction to Contemporary Art ARH 324 (3) Introduction to the History of Photography ARH 325 (3) History of Modern Architecture ARH 329 (3) Art History of the Cinema ARH 370 (3) History of Design ARC 332 (3) History+Theory III: Modern and Contemporary Architecture
Transdisciplinary Electives	Complete a minimum of 18 units of elective coursework in the major: ART 254 (3) Screen Printing I ART 265 (3) Design Studio I ART 231 (3) 3D Animation * ART 237 (3) 3D Modeling ART 286 (3) Extended Media: Experimental and Combining Media ART 287 (3) Beginning Sculpture ART 361B (3) User Experience Design / UX UI	Complete a minimum of 18 units of elective coursework in the major: ART 254 (3) Screen Printing I ART 265 (3) Design Studio I ART 231 (3) 3D Animation * ART 237 (3) 3D Modeling ART 286 (3) Extended Media: Experimental and Combining Media ART 287 (3) Beginning Sculpture ART 361B (3) User Experience Design / UX UI

	<p>ART 306B (3) Basics of Animation ART 363A (3) Typography * ART 360 (3) Visualizing Justice ART 361 (3) Design for Web and Devices ART 386 (3) Extended Media: Combining Media and Installation Strategies ART 436A (3) Digital Authoring ART 438 (3) Digital Fabrication ART 462D (3) Motion ART 462E (3) Letterpress and the Multiple ART 462F (3) Information Graphics ART 486 (3) Extended Media: Experimental Media and Installation Strategies ART 496F (3) Design, Art and the Environment ESOC 211 (3) Collaborating in Online Communities ESOC 300 (3) Digital Storytelling & Culture ESOC 318 (3) Disruptive Technologies ESOC 340 (3) Information, Multimedia Design & the Moving Image ESOC 480 (3) Digital Engagement ISTA 251 (3) Introduction to Game Design ISTA 301 (3) Computing and the Arts ISTA 302 (3) Technology of Sound ISTA 401 (3) Designing Installations ISTA 416 (3) Introduction to Human Computer Interaction LIS 475 (3) User Interface and Website Design SBE 201 (3) Sustainable Design and Planning SBE 480 (3) Research Methods</p>	<p>ART 306B (3) Basics of Animation ART 363A (3) Typography * ART 360 (3) Visualizing Justice ART 361 (3) Design for Web and Devices ART 386 (3) Extended Media: Combining Media and Installation Strategies ART 436A (3) Digital Authoring ART 438 (3) Digital Fabrication ART 462D (3) Motion ART 462E (3) Letterpress and the Multiple ART 462F (3) Information Graphics ART 486 (3) Extended Media: Experimental Media and Installation Strategies ART 496F (3) Design, Art and the Environment ESOC 211 (3) Collaborating in Online Communities ESOC 300 (3) Digital Storytelling & Culture ESOC 318 (3) Disruptive Technologies ESOC 340 (3) Information, Multimedia Design & the Moving Image ESOC 480 (3) Digital Engagement ISTA 251 (3) Introduction to Game Design ISTA 301 (3) Computing and the Arts ISTA 302 (3) Technology of Sound ISTA 401 (3) Designing Installations ISTA 416 (3) Introduction to Human Computer Interaction LIS 475 (3) User Interface and Website Design SBE 201 (3) Sustainable Design and Planning SBE 480 (3) Research Methods</p> <p>ARC 303: Investigating the Exhibit (FA Online, Simone) ARC 304 (3) Visual Literacy Communication in Photography, Graphics, Art, and Architecture ARC 330 (3) On Light and Lighting (Kappl-Joy) ARC 435 (3) Critical Inquiry and Expressions (SP Weinstein, Hollengreen) ARC 461I (3) Critical Material Practices (FA Ida) ARC 461K (3) Energy and the Environment (F online, Youssef) ARC 461L (3) Energy Use in Buildings (F online, Youssef) ARC 461M (3) Energy Efficient Design (SP Online, Youssef) ARC 461P (3) E Environmental Science Laboratory (F in person, Youssef) ARC 471A (3) Light in Modern and Contemporary Art and Architecture (FA Hollengreen) ARC 471F (3) Intro to Heritage Conservation (FA Dougherty) ARC 471N (3) Arid Region Urbanism AZ/Sonora (Vinr) ARC 481A Techne IV (FA Wachter) ARC 491A (3) Architecture and Performance (alt F, Weinstein) ARC 496D (3) Behavior + Environment (technology elective) ↳ F: Social and Behavioral Issues in the Built Environment (Engineer) ↳ Sp: Daylighting, Health, and Behavior (Engineer) ARC 497B (3) Special Topics in Architecture ↳ Sp: Health and Wellbeing in the Built Environment: A Tour of the Senses and Beyond (Engineer) ↳ Sp: Sustainable Urban Design (S, Crosson) ARC 497J (3) Doc. And Interp. Of the Historic Built Environment (FA, Chorover)</p>
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		<p>ARC 4XX (3) How Design Matters (NEW)</p> <p>PLG 211 Equitable Cities: Gender, Sexuality & Race (Iroz-Elardo)</p> <p>PLG 301 (3) Intro. To Regional Planning (SU Online)</p> <p>PLG 401A (3) Planning Theory and Practice</p> <p>PLG 456 (3) The American City (SGDE)</p> <p>LAR 241 – History and Theory of Landscape Architecture (Lauri Johnson)</p> <p>LAR 254 – Site Engineering (Dimond)</p> <p>LAR 420 (4) Plant Materials (Livingston)</p> <p>LAR 423 (3) Landscape Ecology (Livingston)</p> <p>LAR 440 (3) Contemporary Landscape Architecture (Johnson)</p> <p>LAR 470 (4) Intro to GIS for Planning and Landscape Architecture (Li/Stoker)</p>
Upper Division: Capstone	Complete 3 units: ART 498 (3) Capstone	Complete 3 units from the following: ART 498 (3) Capstone ARC 49X (3) Capstone
Internship, practicum, applied course requirements. (Yes/No). If yes, provide description.	No	No
Senior thesis or senior project required (Yes/No). If yes, provide description.	Yes, Capstone	Yes, Capstone
Additional requirements (provide description)	None	None
Minor (optional or required)	Required	Required

* These changes require Arizona Board of Regents (ABOR) approval.

VI. Faculty impact –

No new faculty will be required to deliver this new proposed curriculum.

VII. Budgetary impact – indicate new resources needed and source of funding to implement proposed changes. If reallocating resources, indicate where resources will be taken from and the impact this will have on students/faculty/program/unit.

No new resources are needed to implement these proposed changes.

VIII. Transfer Student Consideration – Please explain how you have planned and evaluated the changes you requested in the context of:

- Mitigating the complexity of the transfer pathway/curriculum
- Supporting transfer student success
- Ensuring transferability of course work from Arizona community colleges

There is no additional complexity to the degree plan by adding two new tracks. Advisors and faculty mentors will support transfer students for success in the program and to ensure transferability of course work from Arizona Community Colleges.

IX. Required signatures
Program Director/Main Proposer (print name and title):

Karen Zimmermann

Program Director/Main Proposer signature: *Karen Zimmermann*

Date: Feb 21, 2022

Department Head (print name and title):
Colin Blakely

Department Head's signature: 

Date: Feb 21, 2022

Associate/Assistant Dean (print name):

Deanna Fitzgerald

Associate/Assistant Dean's signature: *Deanna Fitzgerald*

Date: Feb 22, 2022

Dean (print name):

Andrew Schulz

Dean's signature: *Andrew Schulz*

Feb 22, 2022

UG: For use by Curricular Affairs (for majors):

Committee	Approval date
APC	
Undergraduate Council	
U-CAAC	

For minors and certificates:

Committee	Approval date
APS	
Undergraduate Council	











Substantial Change BA in Design Arts and Practice_CA Approved


Final Audit Report

2022-02-22


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